



FLYWAY 180

INCLUDED PARTS



Clay Stack Turret Assembly with (12) male/female stacker poles, (12) female/female stacker poles, and (24) bolts (these come fastened to the poles).



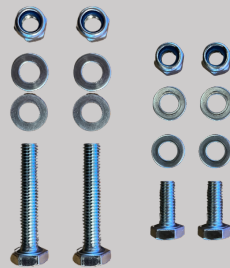
Cart Handle Assembly
With (2) Long & (1) Medium 14mm Hex Bolts
with (6) Washers and (3) Nuts



Axle and (2) Wheels with (4)
Washers and (2) "C" Clips



Trap Head Base



(2) Long 14mm Hex Bolts and (2) Short
14mm Hex Bolts with (8) Washers and (4)
Nuts to connect Trap Base to Cart and Axle
Assembly



Main Spring and Spadebolt



Safety Ring



Corded Foot Pedal

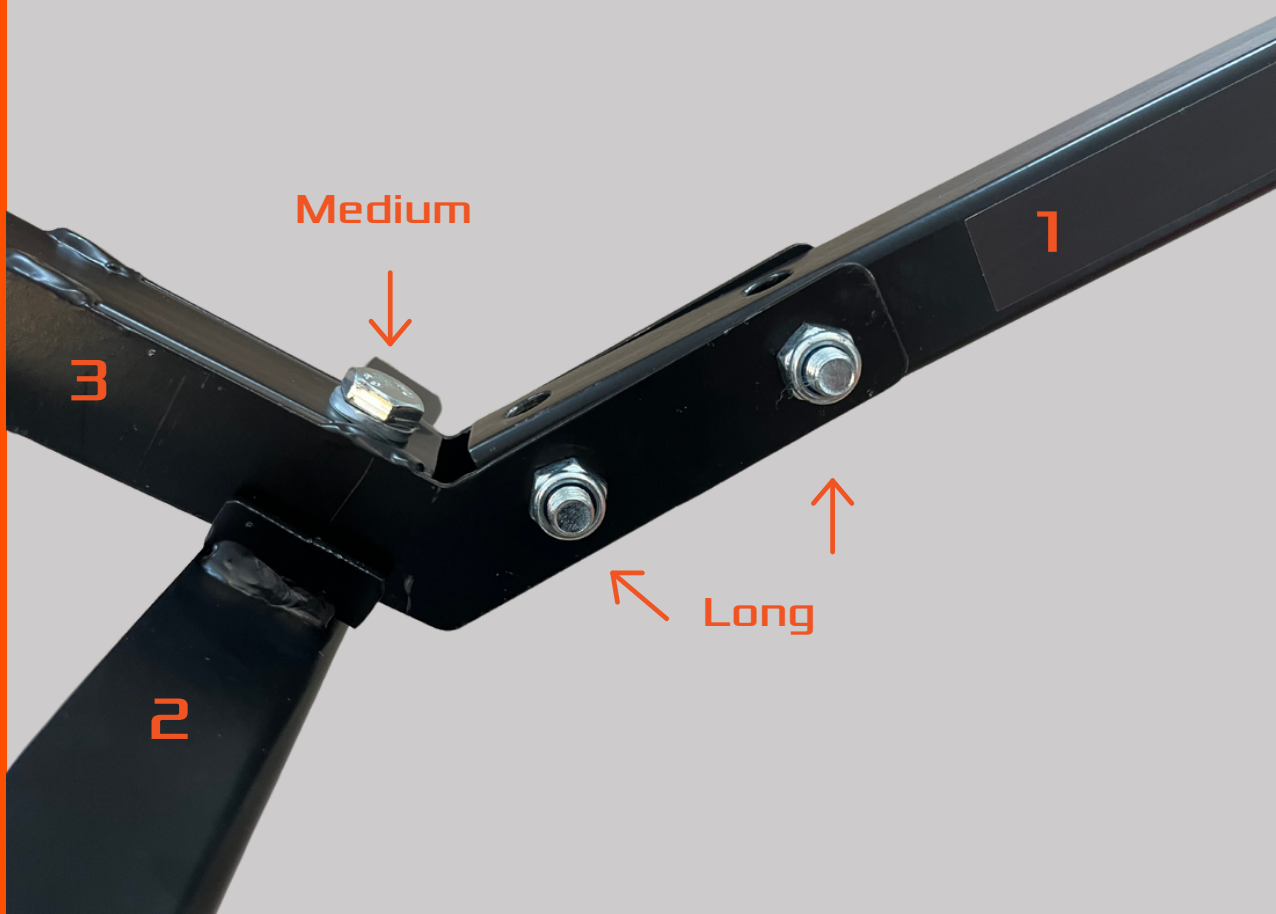


Wireless Remote



Ground Stake

TOOLS NOT INCLUDED

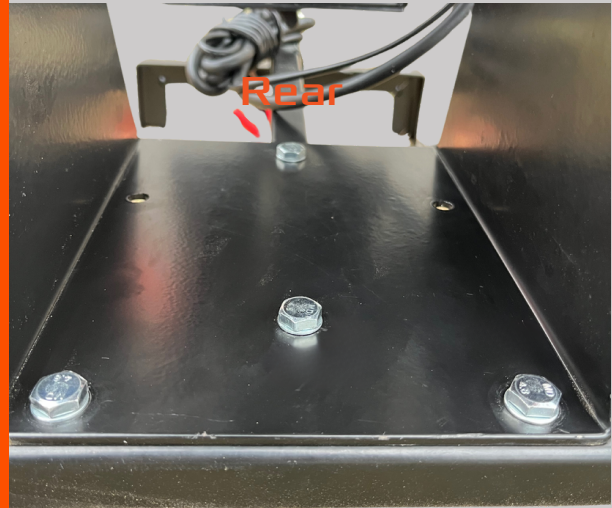


STEP 1



Prior to assembly, please be sure that all zip ties, cardboard, styrofoam, and bubble wrap are removed from the unit.

Using a 14MM socket for the bolts and a 13MM for the nuts, assemble the cart handle using the 2 long and 1 medium length bolts. (In order: Bolt, Washer, Cart Assembly, Washer, secure with Nut)



Front of Trap

STEP 2



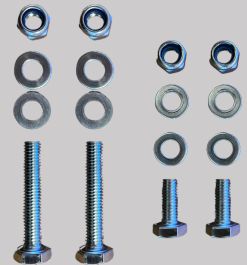
5 (Trap Base)



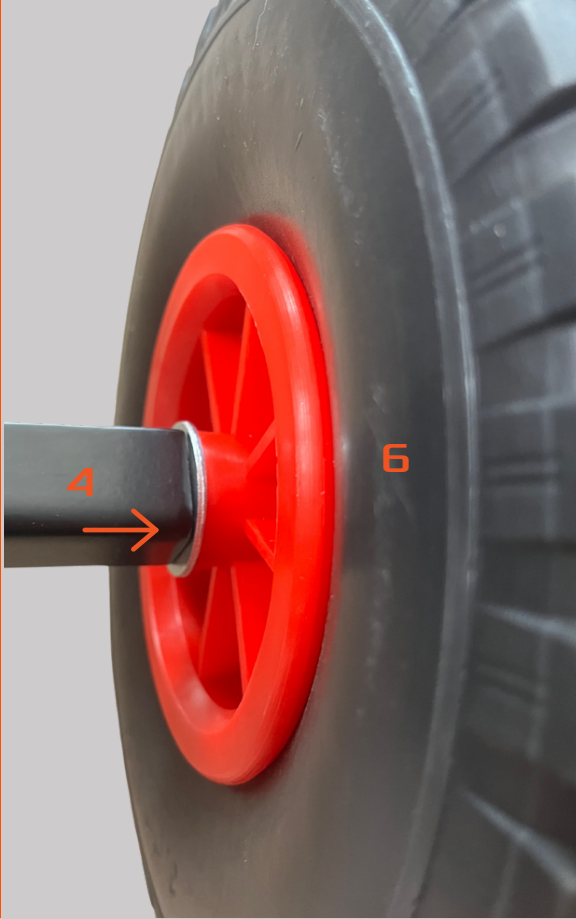
4 (Axle)



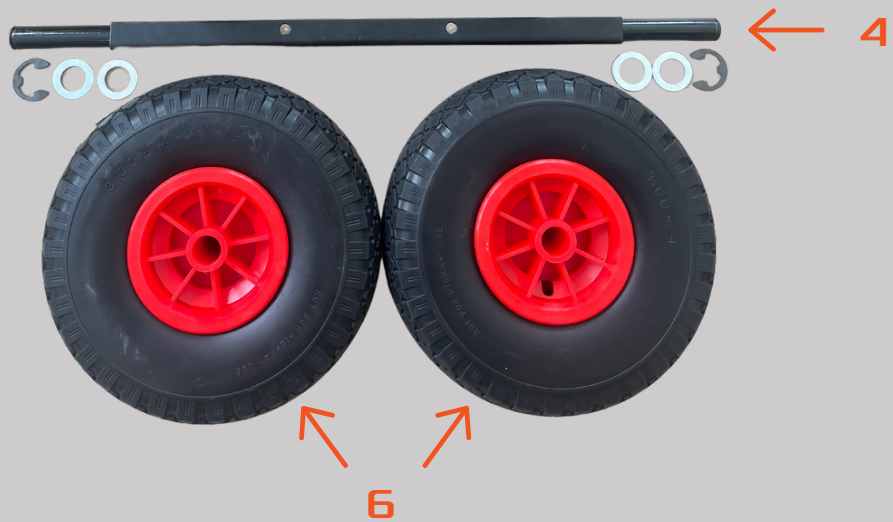
3 (from Step 1)



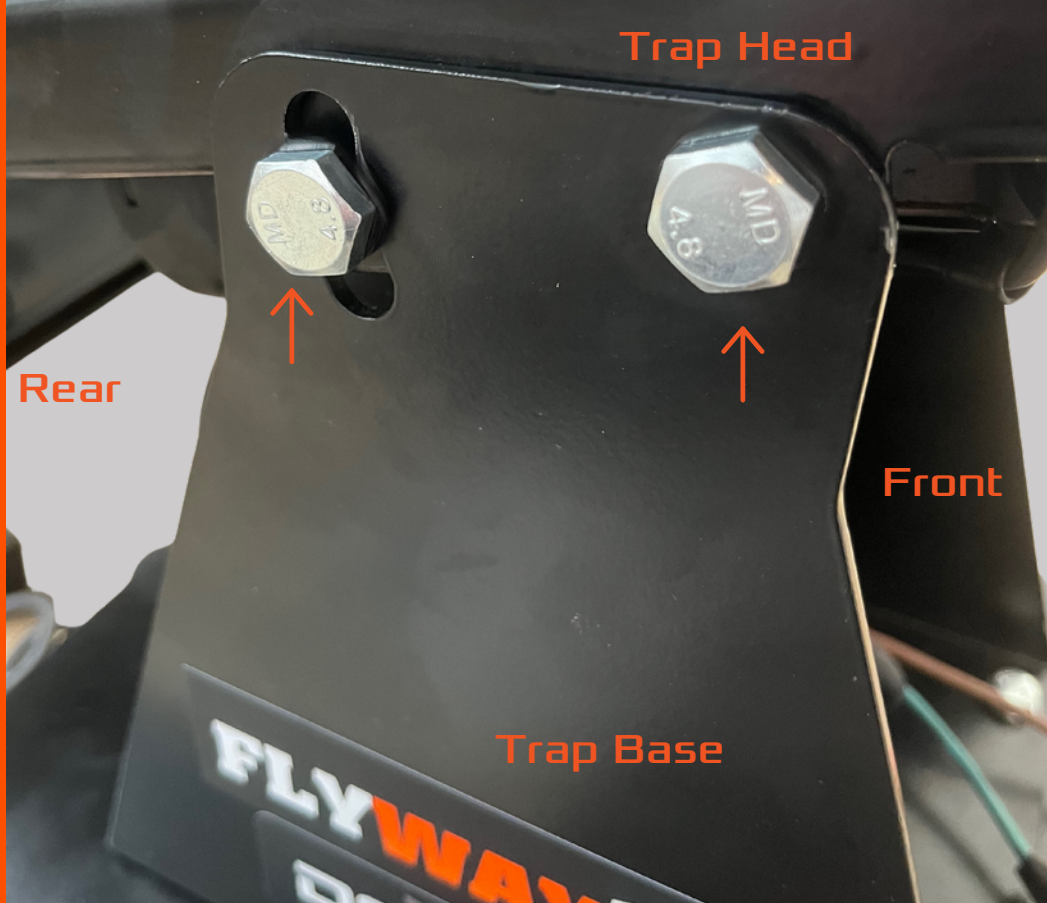
Using a 14MM socket for the bolts and 13MM for the nuts, attach the Trap Base to the Axle and Cart Handle using the 2 long and 2 short length 14mm bolts. (In order: Bolt, washer, Trap Base, axle/cart handle, washer, and secure with nut.)



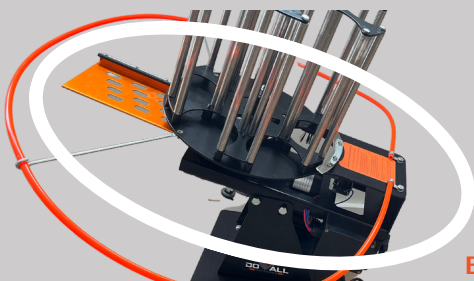
STEP 3



Slide a Washer, then a Wheel, then another Washer onto one side of the axle,
Secure with a "C" clip. Repeat this for the second side.



STEP 4



9

(Circled in white, stacker poles and safety ring not yet installed)



Bolts and Plastic Washers



5

Using a 17MM Socket for the Bolts and a 13MM for the Nuts, secure the Trap Head (9) to the Trap Base (8) using the (4) provided bolts and (4) plastic Washers.

(In order: Bolt, Trap Base, Plastic Washer, then into the threads on the Trap Head)

Note: This step may take 2 people as the Trap Head is fairly heavy.



Figure 1



Figure 2

STEP 5



10



11

Hook the Safety Ring onto the Safety Ring Arms (top of Figure 1), then secure to the rear of the Trap Head by loosening the two bolts (bottom of Figure 1) slightly, then push the ends of the ring under the clamps and resecure the 2 bolts.

Thread in each of the Stacker Poles to the top of the Trap Head (Figure 1), then, using the (24) supplied bolts, secure the Top piece of the Turret Assembly to the top of the Stacker Poles. (Figure 2)



Figure 1



Figure 2

STEP 6



Hook the Main Spring under the Trap Head Pivot. (Figure 1)

Push the Spade Bolt through the hole in the rear of the Trap, then secure with the provided tension knob until you feel tension on the spring. (Figure 2)



THANK YOU

ONCE THE MAIN SPRING IS INSTALLED, THE TRAP IS NOW LIVE AND CAN GO OFF IF LEFT IN THE COCKED POSITION. PLEASE USE EXTREME CAUTION AND ALWAYS REMOVE SPRING WHEN TRANSPORTING, ADJUSTING, OR STORING THE TRAP.

Warranty & Customer Service

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Find tech tips, instructions, troubleshooting videos,
and more online at doalloutdoors.com

Troubleshooting

ALWAYS REMOVE MAIN SPRING PRIOR TO TROUBLESHOOTING

MACHINE NOT TURNING ON

1. CHECK BATTERY CONNECTION. THE MACHINE DRAWS 16 AMPS TO WORK PROPERLY. WE RECOMMEND A DEEP CYCLE BATTERY WITH A MINIMUM OF 675 COLD CRANKING AMPS.
2. CHECK THE 15A AUTOMOTIVE BLADE FUSE IN THE REAR OF THE TRAP HEAD. REMOVE THE COVER AND PULL THE FUSE OUT TO INSPECT. REPLACE AS NEEDED.
3. CHECK RELAY. PLEASE EMAIL OR CALL CUSTOMER SERVICE IF ISSUES CONTINUE.

AUTO FIRING/NOT FIRING

1. IF THE TRAP CONTINUES TO FIRE, UNPLUG THE FOOT PEDAL. IF IT STOPS, THE SCREWS ON THE FOOT PEDAL NEED TO BE LOOSENED TO DEPRESS THE PEDAL DURING OPERATION.
2. IF FOOT PEDAL ISSUES CONTINUE, PLEASE SEE OUR TROUBLESHOOTING PAGE ON OUR WEBSITE FOR TESTING YOUR FOOT PEDAL.
3. ONCE YOU HAVE ESTABLISHED YOUR FOOT PEDAL IS NOT THE ISSUE, MOVE ON TO THE LIMIT SWITCH. IF YOUR TRAP CONTINUES TO AUTO FIRE, USE A 2.5MM ALLEN WRENCH TO LOOSEN THE ALLEN SCREW AND ADJUST THE LIMIT SWITCH UP SO THE ARM WILL TRIGGER THE LIMIT SWITCH EARLIER TO STOP THE ARM FROM CONTINUOUS FIRING
4. IF THE TRAP WILL NOT FIRE AND COINCIDES WITH THE LIMIT SWITCH, THIS MEANS THE ARM IS STOPPING TOO SOON. THE LIMIT SWITCH NEEDS TO BE ADJUSTED DOWN AND THEN RECHECKED TO ENSURE PROPER FIRING
5. A GOOD RULE OF THUMB FOR ARM PLACEMENT WHEN LOADED IS TO MAKE SURE THE CLAY LOADS BETWEEN 1/2 AND 1 INCH FROM THE RUBBER STRIP. IF IT'S FARTHER, THE ARM IS STOPPING TOO SOON.

BREAKING CLAY PIGEONS

1. MAKE SURE THE TURRET ASSEMBLY IS INSTALLED CORRECTLY AND ALL BOLTS AND POLES ARE SECURELY TIGHTENED.
2. IF TRAP IS "JUMPING" AROUND WHEN THE ARM SWINGS, THIS COULD BREAK CLAYS IN THE STACK OR WHILE LOADING ONTO ARM. THE TRAP SHOULD BE SECURED USING STAKES (NOT INCLUDED) OR BY MOUNTING TO A BOARD OR PIECE OF PLYWOOD FOR STABILITY.
3. SOMETIMES WHEN THE STACK IS DOWN TO A FEW CLAYS, THE MOTION OF THE TRAP CAN THROW THE CLAY PIGEONS AROUND AND THEY BREAK. ONCE YOU GET DOWN TO 2-3 CLAYS LEFT, ADD MORE TO WEIGH DOWN THE STACK AND CONTINUE SHOOTING!
4. CHECK TO SEE WHERE THE BASE OF FEEDER BRUSHES ARE TO THE TOP OF THE CLAY ARM. THE MOUNTING HARDWARE SHOULD NEVER TOUCH THE TOP OF THE BIRD. IF THIS IS HAPPENING, THE ARM OR CHASSIS IS BENT

NOTES



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